DramaScape

Fantasy Volume 25

Saxon Village

No Overlay Version

A Fantasy map for use with any system.

DS10025

CREDITS

"Vikings have come to raid and pillage the village!
Bring your axes and plowshares lest there be nothing left of our town but ash!"

Line Developer: Simon Powell

Writing: Steven J. Black

Editing: Vidar Edland

Layout: Simon Powell

Interior and Cover Artwork: Simon Powell

Product Director: Simon Powell

Assistant Director: Steven J. Black

DramaScape™ is a trademark of **Simon Powell**. All Rights Reserved.

Copyright © 2011 **Simon Powell**. No part of this publication may be reproduced in any form by any means, electronic, mechanical, photocopying, recording, or otherwise without the written permission of the publishers. Permission to copy is granted for the Map Pages for **personal use only**.

Internet: http://www.dramascape.net

Contact: info@dramascape.net

Facebook: www.facebook.com/dramascape

Forums: http://dramascapepublic.forumatic.com/index.php

DS10025 — October 2013



Game Masters need quality maps for their miniatures. DramaScape is committed to bringing Game Masters the maps they need. This map product is a full-color, 62 x 40 inch, Battlemap of a Saxon Village.

A wooden palisade or stake wall surrounds the Saxon village with a second inner fence surrounding the chief's large house. The northern wall has the north gate which is the main entrance to the Saxon village.

Stone steps lead up to the northern battlement, a raised wooden platform above the palisade, and a ladder leads up to the main guard tower next to the gate.

From the gate is a road of dirt and thatch that leads throughout the village to each of the huts.

These roads surround a triangle section of grass that has a monument inscribed with runes on it. Each of the thatched roofs except one has holes in the top which function as chimneys for smoke from fire pits in each of the huts.

Throughout the village are piles of stone, chopped down stumps, and palisade stakes in construction as the villagers work on many projects. A lone tree still stands in the south center. There are several long tree logs and a fire pit for relaxing outside when the weather is good. There is a pile of stored grain in large sacks in the southeast corner.

The largest building is the village chief's house in the west. The northern part of the building has the chief's throne with a large feasting table surrounding a fire pit in the center of the building and the beds for the chief and his family in the south.

There are six small residential huts with a fire pit in the center and tanned hide beds, four in the center of the map and two in the southeast. The large circular hut in the northeast has several axes, pots, and a woven tapestry.

The lack of a hole in the roof and beds suggests the hut is being used as a warehouse. To the direct south of this hut is the blacksmith's hut with a single bed and the tools of his trade including an anvil, hammer, billow, and smithy tools.

The south center hut has a small fenced off pen area for animals and several beds that could function as the town's inn and stables.

There is a wagon to the east of here that could be pulled by animals held in the pen.









Game Masters need quality maps for their miniatures. DramaScape is committed to bringing Game Masters the maps they need.

DramaScape map products are designed to be compatable with both square and hex-based games and VTT products.

"Vikings have come to raid and pillage the village! Bring your axes and plowshares lest there be nothing left of our town but ash!"

The product includes two maps of a Saxon village. The first map is an exterior view of the village showing the thatched roofs. The second map is a cutaway map that removes the roofs to see the house interiors.

The product is intended for us in that games.

An adventure hook for use with this product.

Viking Raid: The Saxon village is under attack by Vikings. They have come to raid and pillage for plunder and then have the town to the ground when they are done. The adventurers staying at the town is but must come to the defense of the northern gate in order to help the town ferro off the attack. A wooden platform rising above the palisade and the goard tower can be used to survey the battlefield and pick off Vikings with ranged attacks. With melee characters throwing ladders off the platform and detending the archers and if worse comes to worst defending the town in a desperate last stand when the gate collapses. The Vikings are after the rune-inscribed monument in the center of town and kill anyone in their way.