

DramaScape

Fantasy Volume 14

Courtyard Ruins

Sample

A Fantasy map for use with any system.

DS10014

CREDITS

Courtyard Ruins

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Game Masters need quality maps for their miniatures. DramaScape is committed to bringing Game Masters the maps they need. This map product is a full-color, 32 x 30 inch, floor plan of a Courtyard Ruin.

DramaScape map products are designed to be compatible with both square and hex-based games and this map product includes both types of overlays and also a no overlay version.

The walled courtyard's entrance is an open south archway.

Dilapidated stone stairs lead to a ruined castle (our Castle Ruins map for one example) or another ruined area (a manor for example).

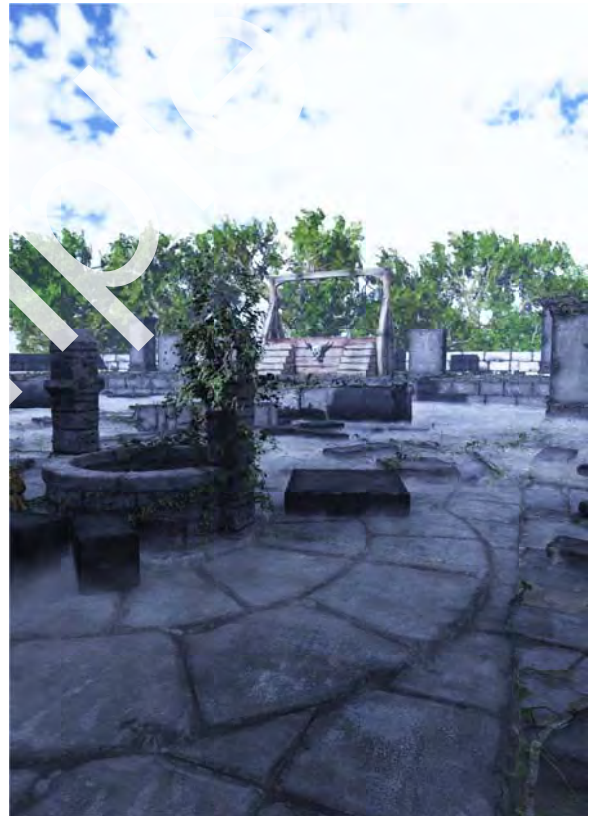
The courtyard is made of stone. Whatever calamity caused its ruination has knocked down several of the stone pillars in the main area. This also moved the stones, allowing dirt, grass, and vines purchase on the surface.

A well in the southwest corner has a circular stone pattern surrounding it and vines growing from its water but looks to have sustained the least amount of damage in the area.

Stone stairs lead up to the northern raised area of the map. Four stone pillars still stand here surrounding a platform built for executions.

The platform is entered by two wooden stairways on the left and right with a single skull in the middle symbolizing its purpose.

Two hangmen nooses hang from the gallows with two trapdoors that drop down from the platform with a pull of a lever on each side.





Sample







Game Masters need quality maps for their miniatures. DramaScape is committed to bringing Game Masters the maps they need.

DramaScape map products are designed to be compatible with both square and hex-based games and VTT products.

The Courtyard Ruins is a single room map of a destroyed courtyard weathered by time. A despotic king once used the courtyard for executions. A raised wooden platform for hanging still stands here. The Courtyard Ruins can be used in conjunction with our Castle Ruins map, creating a large ruined castle and courtyard when combined.

The Courtyard Ruins map is intended for use in fantasy games. It could also make for a creepy site to visit in Horror games as well as an ancient ruined execution site, likely with ghosts of those angry about their end.

One adventure with the Courtyard Ruins involves a monster king who has taken over the ruined kingdom. He recently found some adventurers trespassing his kingdom and has ordered their execution. Monster criers and heralds for the king proclaim the execution loudly throughout the nearby lands. The group may hear about it that way or from a local lord who wishes to hire the group to save his captured scouts who were investigating the local castle ruins and got into trouble. When the group arrives, they find the scouts strung up on the gallows for a hanging. A monster executioner and a monstrous mob stand in the way of the group saving the scouts. Can they stop the execution in time? Will they save the scouts and help them get vengeance on the monster king in his ruined castle lair? If they can't save them, do they avenge them by taking on the monster king themselves?